

## Education

University of Muhammadiyah Malang -  
*Informatics Engginering*

2016 - Present

## Skill

### Design

UI Design

UX Design

Icon Design

Illustration

Intercation Design

Product Design

Basic Research

### Tools

Figma

Figjam

Illustrator

## Competition

competitions that I have participated in

- Gemastik 12 | Desain Pengalaman Pengguna**  
2019
- Hackathon Aptikom**  
2018
- Gemastik 11 | Desain Pengalaman Pengguna**  
2018

## Experience

- Natuno Design Lab | UI/UX Designer**  
Remote from Malang, *December 2020 - Now*  
  
Responsibility for building the Natuno design system and working on the natuno client base project. The project I'm working on is a landing page, App Design, among them are **Sol-X**, **Sayur Box**, **Halo Doc**, **Buku Kas**, etc.
- CM Labs | Intern UI/UX Designer**  
Malang, *January 2020 - February 2020*  
  
Responsibility for building **sipas.id** Landing page and help redesign **Mobile apps Sipas**.
- Codelaris | Part-Time UI/UX Designer**  
Malang, *November 2018 - February 2019*  
  
On this work period, I worked on a product from Codelaris, namely **Instagenic**. I'm working on landing pages as well as an **Instagenic desktop app**.
- Freelance UI / UX Designer**  
Malang, *August 2018 - Now*  
  
Work on client based projects :  
Rajapay, which is a payment application that provides various services such as topping up credit, electricity tokens, internet to water bills.